



BROCHURE OF GAMES









FRANCE
HUNGARY
ITALY
POLAND
PORTUGAL
ROMANIA
SPAIN
TURKEY











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Beginning with the idea to diminish violence and to provide all students in schools with quality education that helps them to find their place in a global world eight European countries started a project with their teachers, students and parents in 2010.

We made a survery about our children's free time activities with the help of different questionnaires.

Each team found indoor and outdoor games and gave the rules in their mother tongue and translated them into English. We taught these games to each other and we played them together during the mobilities.

We created computer general knowledge games for History, Geography, Mathematics, Science, Physical Education, European values, European events and European personalities. We chose basic pieces of information of these fields, then we translated and distributed them to the partners.

We visited the different partners' countries and institutions with teachers and students.

The aim of this brochure is to introduce the chosen outdoor and indoor games taught by the partners during the two years of the project.

If you would like to know more about our project and about more games please visit our website:

http://letsplaytogether8.com







FRANCE - VILLEBOIS LAVALETTE - College Henri Martin

BASQUE POLATA

Game Type: indoor and outdoor

Material: one wall and a ball (a tennis ball)

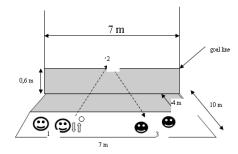
Number of Players: 2 or 4 players (2 teams of 2)

Time: until a team gets 20 point

Possibility to go faster: party at 5 pts (2 players)

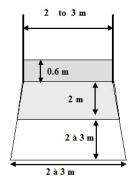
party at 8 pts (4 players)

- The ball is struck with bare hands.
- The ball must be hit alternatively by the players (2) or by one player of the two teams (A and B)(4).
- The ball cannot bounce twice consecutively (fault for the player, or team, who could not hit it)
- You score points when the opposing team make a fault:
- the ball bounced into the prohibited areas or off the field.
- the ball bounces twice after hitting the wall.
- You start the game by bouncing the ball on the ground before hitting.



Prohibited areas for the ball

- In a gymnasium or a large wall it is possible to reduce the sizes to put several playground especially for 2 players









List of French games

- Basque Polata
- Game of the Hens, Foxes and Vipers
- The Game of the Postman
- The Hangman
- Tops Game
- Dodgeball
- Game of Strength Rope
- Pick-up-sticks Mikado
- Four in a Line





HUNGARY – NAGYKÖRŰ – Petrovay György Általános Iskola

MÉTA

Type of game: Outdoor

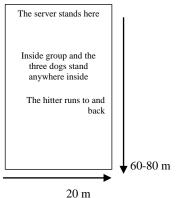
Material: a Méta club and a ball Number of players: 12-16

Time: 30 minutes

- Make a pitch which is 60-80 metres long and 20 metres wide. At the corners put a stick or a buoy.
- 2) Divide the players into two teams
- 3) One of the teams is outside the line of 20 metres, the other team is inside the lines.
- 4) The group which is inside the lines have to assigne three dogs and a server. The server throws up the ball for hiting and the three dogs have to throw the ball at somebody.
- 5) The server throws up the ball and one member of the outside group has to try to hit it with the Méta club as far as he or she can.
- 6) When he hit it he has to run to the other line (of 20 metres) and back to the start.
- 7) The members of the inside group has to try to pick up the ball and throw it to one of the three dogs.
- 8) The dogs have to try to throw the ball at the player who is running. (Every dog can throw the ball only once and only the dogs can throw the ball at the player who is running).
- 9) If the ball touches the player who is running the two teams have to change their places
- 10) If the ball doesn't touch the player the outside team gets a point and their next player can hit the ball.
- 11) They repeat this process with every player.

Outside team

The player who hits the ball









List of Hungarian games

- Méta
- Jumping Over a Rubber Band
- Take a Seat on a Chair
- Give a Soldier, King
- Adam and Eve
- Finding Eggs
- Blind Man's Buff





ITALY -RHO - Scuola Secondaria di primo grado Manzoni - IV

ELASTIC BAND GAME

MATERIALS: elastic fastened with a knot.

TYPE of GAME: indoor/outdoor;

NUMBER OF PLAYERS: 2 players hold tight the elastic

2 players play the game

Two players take the elastic and they keep it open with their body, the other players try in turn to tread the elastic.

The players can keep the elastic around their ankles, calf, knees, thighs, backsides, waists, armpits, arms or necks..

THE AIM OF THE GAME: the game finishes when the player succeds in treading the elastic until the end of the course. If he/she fails, he/she has to start again from the beginning.

It is possible to tread until the armpits level using the same tecnique because neck and arms level need a different way of playing.

Starting from the ankle level the player enters with his/her right foot the space between the two parallel elastics, then he/she jumps and treads both elastics with his/her feet, subsequently the player jumps out with his/her right foot while the left one jumps in the inside space and finally the player moves out his/her left leg.

Then the player repeats the same movement at the different levels.

DIFFERENT COREOGRAPHIES:

DAYS OF THE WEEK (showed on video)

The player enters from underneath with his arms straight and plays jumping high and keeping the elastic with his arms, rolling on himself/heself and saying aloud the days of the week .

SOFT DRINK (showed on the video)

The player stands in front of the two parallel elastic and intersects the two elastics with his/her hands saying aloud the name of some chosen soft drink (ex:coke, orangade.....).

TREAD

Here is one of the steps which have lots of changes.

These are the most commonly used:

- Stay in front of the elastic with feet close together, tread the first elastic, then the second one, both the elastics together spreading the player's legs, enter the rectangle and get out.
- Stay in front of the elastic with feet close together, tread the first elastic, then both, put on a foot forward and backward, treading the two elastics; tread only the first one, enter the rectangle, get out with feet close together.

ENVELOPE (...showed on the video)

The player stands in front of the elastics, he/she puts his/her feet close together under the first elastic; the player jumps over the second elastic bringing the first one with his/her feet, in this way the player "draws" a triangle (envelope). At this point the player treads the top of the triangle with two feet and jumps out.

NAPPY (showed on the video)

Iterlacing the elastics the player creates a sort of baby nappy around his/her buttocks







List of Italian games:

- Elastic Band Game
- Divine Comedy
- Lippa
- Wink Murder
- Hithall
- TheFisherman
- Boomball





POLAND – OSTRÓW WIELKOPOLSKI – Szkoła Podstawowa nr 7

KAPSLE (CUPS)

Type: indoor/outdoor Materials: bottle caps

Number of players: unlimited

Time: unlimited

This traditional Polish game has a number of applications. All that is necessary are some caps and a piece of flat smooth surface to move the caps along. Whatever the game is, the players have to flick the caps in a given direction. Now, there are many variations of this game, two of which are particularly applicable at schools. One is *Football Caps* and the other is *Caps Race*. The rules to both are as follows:

1. Football Caps

The players have to collect 11 caps each and there must be one cap (different color) serving as a ball. The task is to flick one's own caps in such a way so as to hit the 'ball' and push it into a makeshift goal. The pitch may be drawn on a big piece of paper or any smooth surface, for example a table or a floor. All the other rules are flexible and may be bent to individual needs. Players may play the match up to a given number of goals or until they run out of a limited period of time set at the beginning of the match. Finally, the number of players may also vary according to needs; there may be just two of them or as many as there are caps (but they must form two teams).

Optional: this game may be made even more interesting when you ask pupils to prepare their caps first, i.e. paint some flags on them or decorate them in some other way.

2. Caps Race

First, the players mark out the track along which they will race with their caps. Next, they start the race. Players take turns to flick their caps once at a time, trying to get to the finishing line before the others. The rules are flexible, so there may be numerous variations. One thing has to observed though; once the cap goes out of the track, the player has to go back to the starting line. While racing against each other, players can try to push their opponents' caps outside the track, forcing them to start over.

Optional: this game may be made even more interesting when you ask pupils to prepare their caps first, i.e. paint some flags on them or decorate them in some other way.







List of Polish games

- Cups (kaples)
- Pchelki
- Baba Jaga
- **Mora**
- Dodgeball (dwa ognie)
- Freezer (Berek)





PORTUGAL – LISBOA – EB 2,3 de Fernando Pessoa

HOPSCOTCH

type of game: outdoor

Material: piece of chalk, stone Number of players: 2 or more

Time: 30 minutes

- 1. Draw the hopscotch pattern on the ground with chalk.
- Number the squares from 1 to 8. Draw a semi circle around square 1 ("earth") and a semi circle around squares 7-8 ("sky").
- 3. The first player throws a stone onto square 1. If the stone touches a line or bounces out, the player loses their turn. If the stone falls within the square, the player starts playing the game.
- 4. The player must hop over each square, skipping the square with the stone in it and land on one foot in each square. At squares 4-5 and 7-8 they must place down two feet one in each square.
- 5. At squares 7-8 they must turn around and land on the same squares.
- The player hops back, picks the stone on the way without putting their second foot down, and completes the sequence.
- 7. If no mistakes have been made, the player throws the stone onto square 2 and repeats the process.
- 8. In case there have been mistakes (stepping on a line, missing a square, losing balance), the player loses their turn and a new player starts playing. In their next turn, the player starts from the square they went out.
- 9. At successfully completing the sequence until square 8, the player repeats the process but in the opposite direction, that is, from "sky" to "earth".
- 10. The player throws the stone back over the shoulder. If the stone lands in a square, this becomes their property, and is marked with their name. The player may rest here on two feet and the other players must not land here.
- 11. The reverse sequence is done up to the square where the stone has landed.
- 12. The player must pick up the stone and go back to "sky".
- 13. The game ends when all the squares have been marked with an owner's name or when doing the sequence is no longer possible.
- 14. The winner of the game is the player who owns more







List of Portugal games

- Hopscotch
- Handkerchief Game
- The Game of Marbles
- Hide and Seek
- Foxtail Game
- Little Chinese Monkey
- Disc Game





ROMANIA – ONESTI - Scoala cu clasele I-VIII "George Călinescu" One si

"TURCA"

Type of game: Outdoor

Material: two sticks (80 and 20 cm)

Number of players: At least 5 people

Time: unlimited

- "Turca" is a very funny game.
- You draw on the floor a circle with a diameter about
 1m. You also need two sticks: one of approximately
 80 cm and another one of 20cm.
- There are at least 5 players. By lot, one of the players gets in the circle and with the big stick hits the small one. If nobody catches the small stick, next player will come and throw it as close to the circle as he/she can.
- The second player has 3 throws. The player that catches the stick has the right to replace the player from the circle. This player (from the circle) has to be very careful and doesn't let the small stick to get in the circle.
- If the player who throws the small stick manages to put it in the circle, he will replace the player from the circle.
- If the player inside the circle hits the small stick with the big one or with any part of his/her body, it will be measured the distance from the circle to the place where the small stick falls. The distance will be measured with the big stick. The number of sticks means the number of points gained by the player inside the circle.
- The player who gains 50 points wins the game.







List of Romanian games

- Turca
- Handkerchief Game
- Mikado
- The Oranges
- Aircrafts
- The Countries
- Nine Stones
- The Mill







SPAIN - BEGUR - CEIP Doctor Arruga

CATALAN BOWLING

Type of game: Outdoor

Material: 6 bowls and 3 small wood bottles

Time: unlimited

- The "bitlles catalanes" (Catalan bowling) is a traditional Catalan game consisting in throwing "bitllots" (small wood bottles) against a bowling alley, situated at a certain distance, in order to turn them down.
- The material consists on 6 bowls and 3 small wood
- One game consists on 9 runs per player divided into 3 rounds of 3 runs each one.
- Each player can throw 3 "bitllots".
- Bowls are planted in two rows of three.
- The shooting distance is 11.5 meters for men and 9.5 meters for women over 15 years old.
- Kids can do it closer, according to their strength.
- The main goal is to turn down five of the six bowls.

SCORE

Bowls turned down	Points
Zero	0
One	1
Two	2
Three	3
Four	4
Five	10
Six	6







List of Spanish games

- Catalan Bowling
- Ludo Without Dice
- Stone, Paper, Scissors
- Chinese Game
- To Skip
- The Scarf
- Hide and Seek







TURKEY - BURDUR - Ozboyaci Primary School

DODGEBALL

Type of game: outdoor

Material: a ball(enough place)

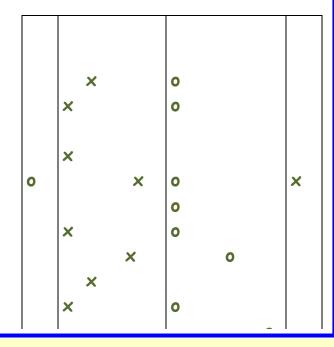
Number of players: 2 groups(in a group 2 players or more)

Time: no time limit

Rules;

1 - The game is played with two groups.

- 2 Each group will have a goalkeeper.(s/he stays at the opposite side of his/her team)
- 3 The goalkeeper hits the other team players.
- 4 If the goalkeeper hits somebody, s/he will go by the side of their goalkeeper. Or one of the players can catch the ball and they can hit the other players.
- 5 If the goalkeeper throws the ball on the ground then the ball hits somebody s/he will continue to play.
- 6 If the goalkeeper hits somebody first and another player catch the ball (the ball won't touch the ground). Two players will continue to play.









List of Turkish games

- Dodgeball (Yakantop)
- Island Game
- To Skip
- Seven Stones
- Stop Game (Istop)
- Five Stone Game

Minutes of our meetings



Romania





Portugal





Hungary





Turkey





France





Spain





Italy





Polana

