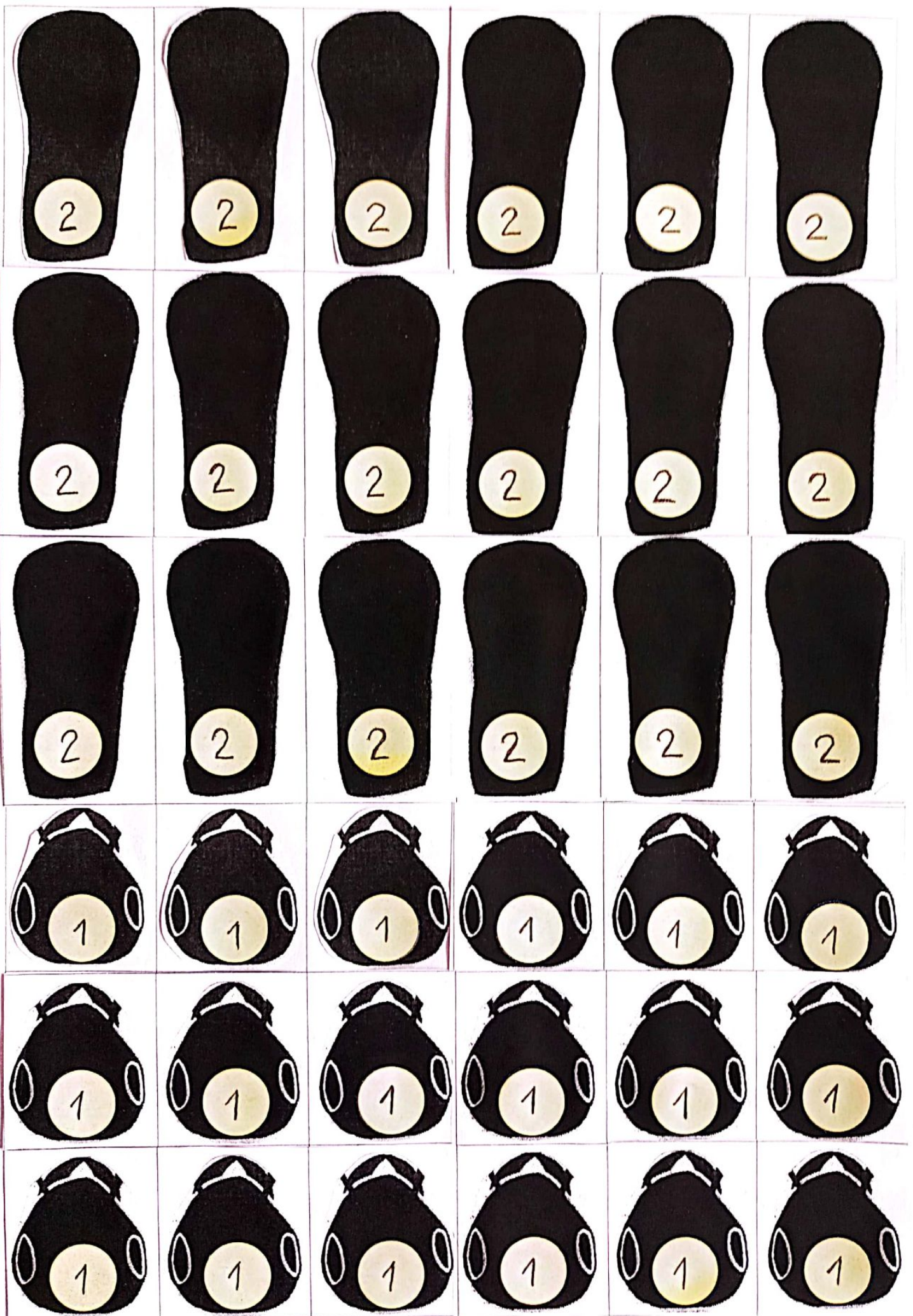
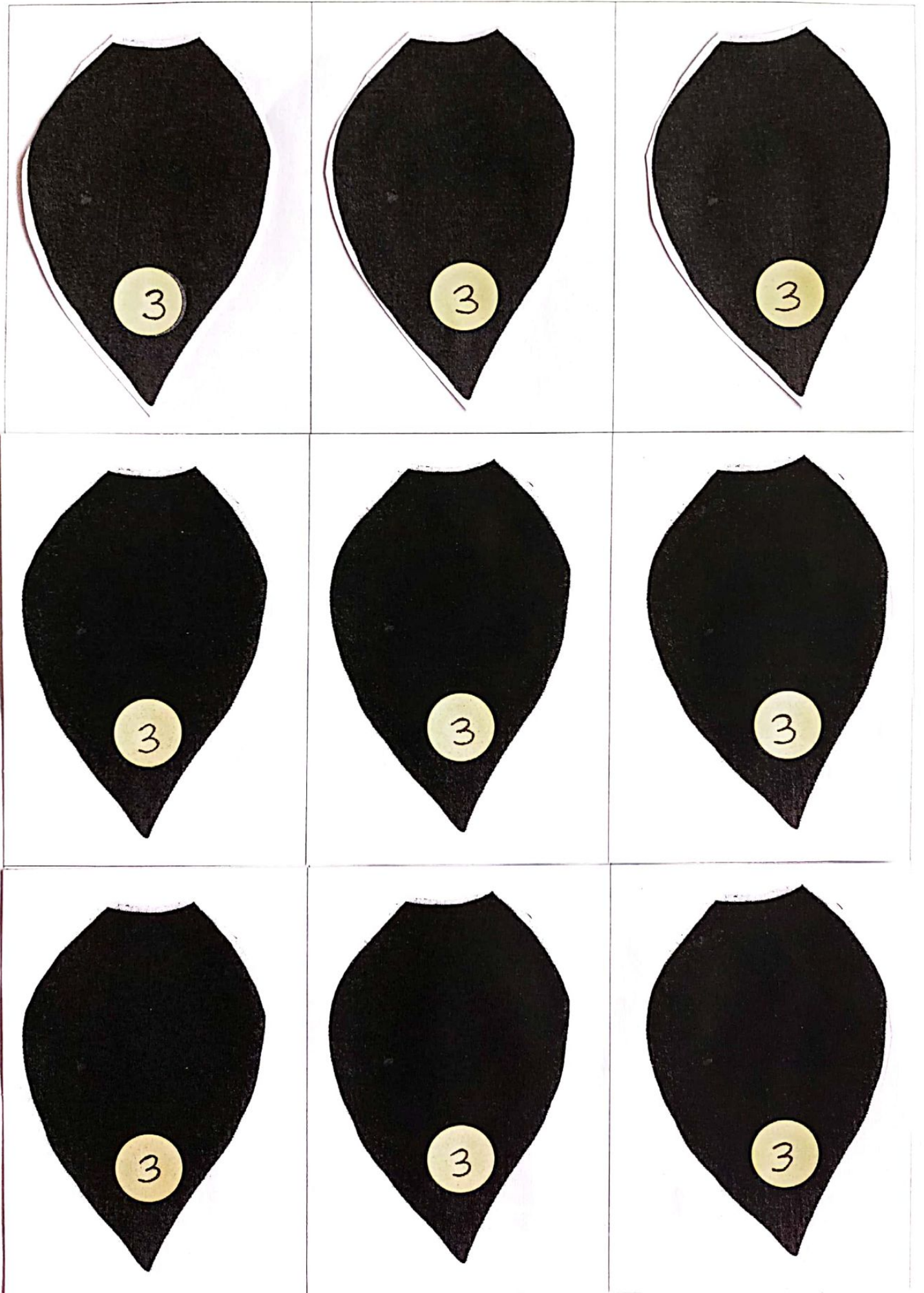
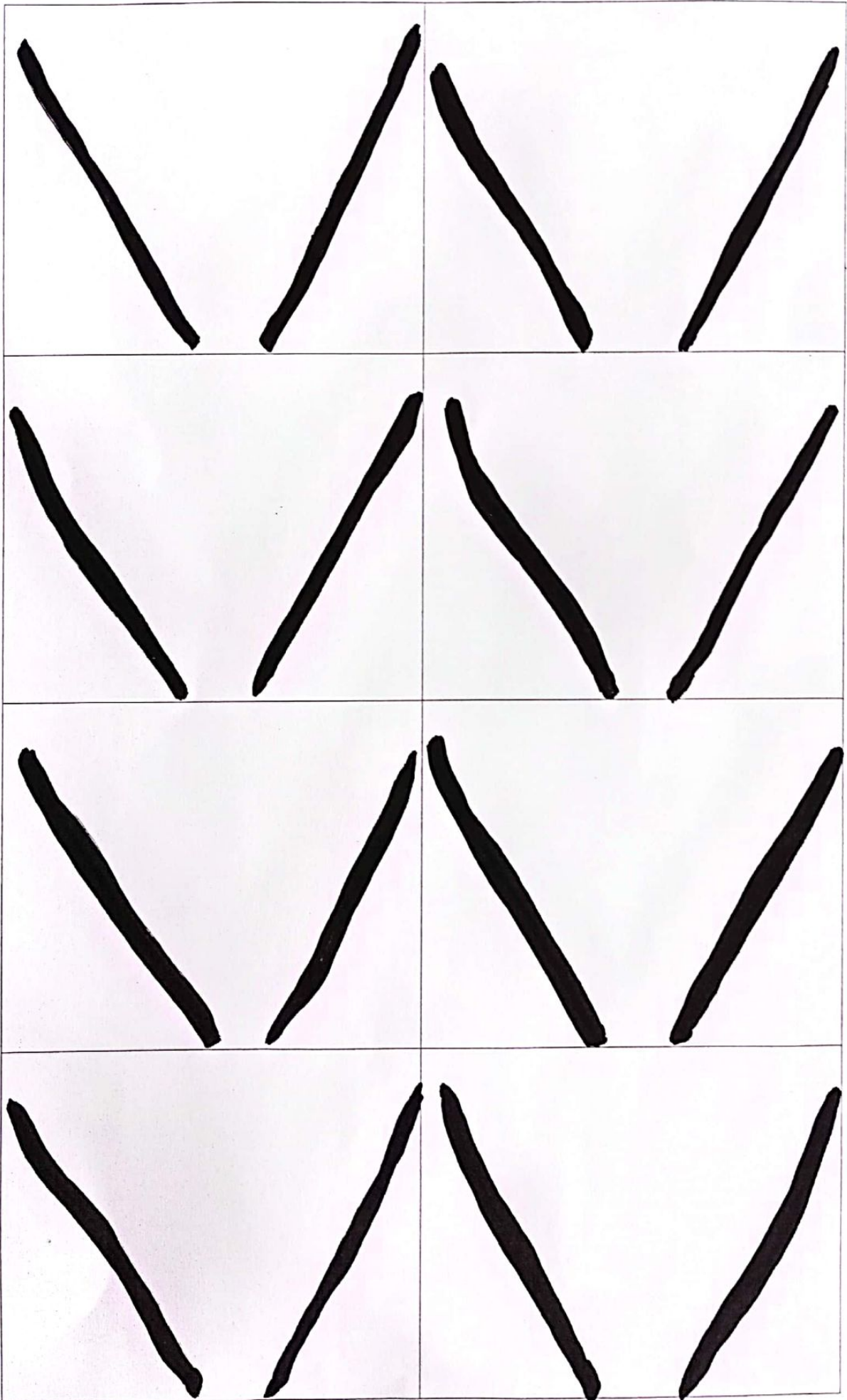


(x8)

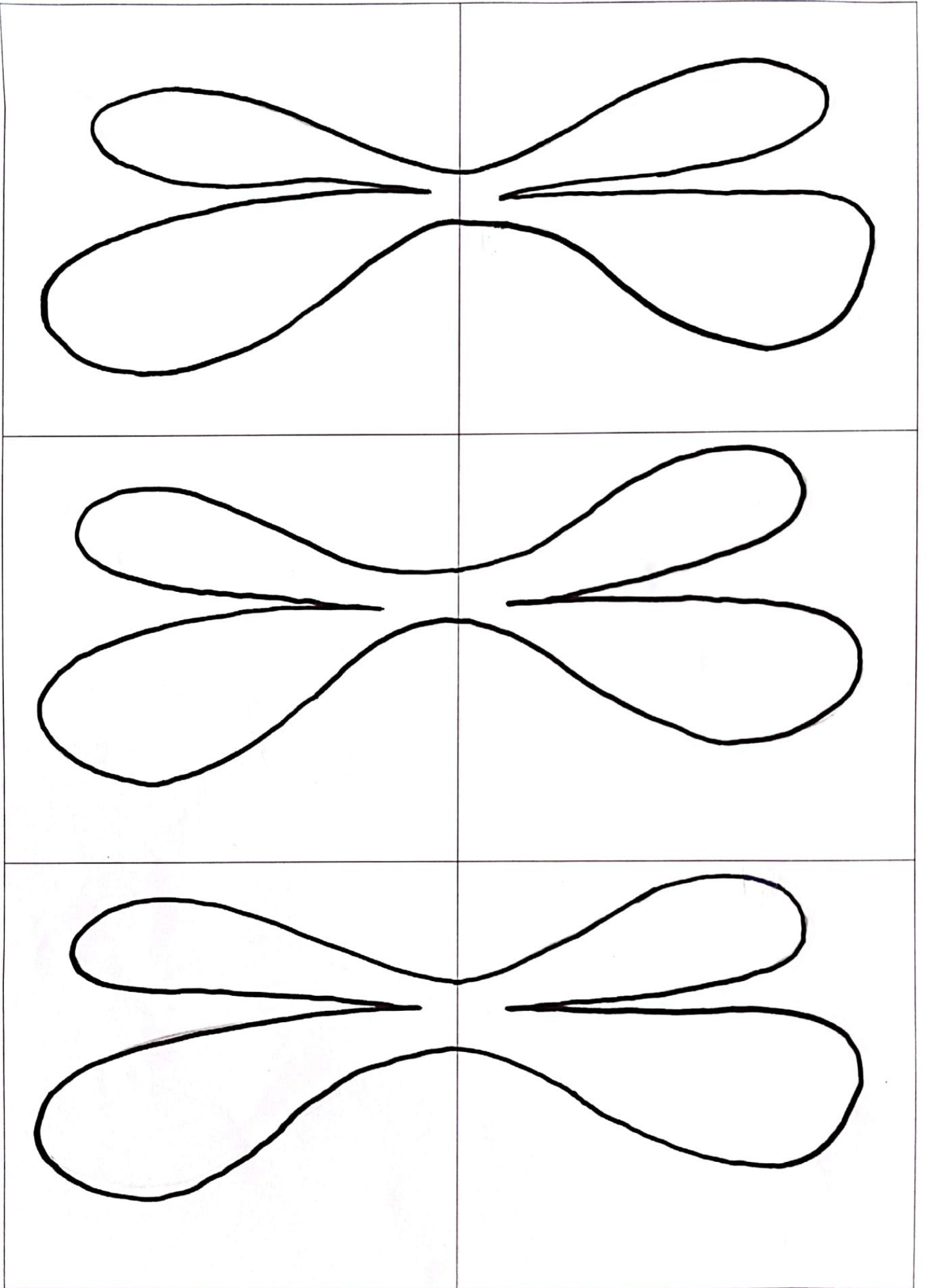




(x2)



(x2)



(x6 sur calque)
scanne avec CamScanner

